

MORSTON PARISH COUNCIL

The next parish council meeting will be on Wednesday, 29th September, 2021 at the Village Hall, Morston - (7pm)

Covid 19 – The Chairman requests, out of respect for others, that the public health advice and guidance (as at previous meetings) is still followed.

AGENDA

- 1a. To receive and consider apologies**
- 1b. To receive Declarations of Interest on agenda items**
- 2. To approve the minutes of meeting held 28.7.21.**
- 3a. Public Participation (requests to speak on agenda items)**
- 3b. To receive reports from District & County Councillors, Police & NT.**
- 4. Finance:**
 - (a) To approve the following payments :-**
P.Bullimore £323.30, HMRC £80.80, Creake Pest Control Servs £110.00,
J.Tibbetts £644.48, Secret Gardens £290.00, PKF Littlejohn £240.00,
P.Bullimore £27.43, T.Leach £80.00.
 - (b) To consider new street lighting contract w.e.f. 1/10/21.**
 - (c) To consider request for donation from Local Lynx.**
- 5. Planning:**
 - (a) To note decisions & information received from NNDC since last meeting.**
 - (b) To consider planning applications received since agenda was printed**
 - (c) To note PC decisions re planning applications since the last meeting.**
- 6. Highways and Footpath Matters:**
 - (a) To receive update re maintenance of the pond.**
 - (b) To further consider the maintenance of the Havokey**
 - (c) To further consider the parking area east of church (surface)**
- 7. Meetings & Conferences (announcements & reports)**
- 8. Caravan Site and Village Hall:**
 - (a) To further consider way forward following completion of tenancies.**
- 9. To receive update re Ambulance Response Times**
- 10. To further consider the Queen's Platinum Jubilee Celebrations (June 2022)**
- 11. To receive report re Morston Regatta on 14/8/21**
- 12. To receive report re Covid19 "Thank you party"**
- 13. To receive correspondence (not included in agenda items above)**
- 14. Public Participation (comments/other matters)**
- 15. To confirm date of next meeting and/or future arrangements.**